

Frog Street Threes Correlation to Florida Early Learning and Developmental Standards Three - Four Years (36-48 months)







Frog Street Threes

CORRELATION TO FLORIDA EARLY LEARNING AND DEVELOPMENTAL STANDARDS 3 YEAR OLDS

I. PHYSICAL DEVELOPMENT DOMAIN				
A. HEALTH AND WELLBEING				
a. Active	a. Active Physical Play			
1. Engages in physical activities with increas	ing balance, coordination endurance and intensity			
Benchmark a: Engages in active games or outdoor play and other forms of	TG1: 10, 19, 20, 31, 40, 41 TG2 : 19, 21, 30, 40, 41 TG3: 10, 11, 20, 21, 30, 31,			
physical activity for sustained periods of time (e.g., dancing in circle time)	32 TG4: 21, 31, 40, 41 TG5: 10, 11, 20, 29, 30, 31, 40, 41 TG6: 10, 11, 20, 29,			
	31, 41 TG7 : 10, 11, 20, 22, 29, 30, 31, 41 TG8 : 10, 11, 12, 20, 21, 22, 30, 31,			
	41 TG9 : 11, 20, 21, 30, 31, 41			
b.	Safety			
1. Shows awareness of safety and increasingly demonstrates knowled	ge of safe choices and risk assessment when participating in daily activities.			
Benchmark a: Follows basic safety practices with close adult supervision	TG1 : 11 TG4 : 8, 10, 11, 19 TG7 : 11, 21 TG8 : 21, 31 TG9 : 21, 31			
(e.g., tries to buckle own seatbelt; seeks adult assistance to use step stool)				
c. Person	al Care Routines			
1. Responds to and initiates care	routines that support personal hygiene			
Benchmark a: Carries out familiar hygiene routines with occasional	TG1: 6, 11, 26 TG4: 14, 15, 16, 17, 18, 19, 20 TG7 : 11, 12, 21, 22			
reminders of how to do them				
	Resources: Sequence Cards – Handwashing, Teeth Brushing			
d. Feeding and Nutrition				
Benchmark a: Serves self or others by scooping or pouring from containers	TG4 : 24, 25, 26, 27, 29, 30, 31, 32			
Benchmark b: Begins to recognize nutritious food choices and healthy				
eating habits	Resources: Vocabulary Cards, Photo Activity Cards			
B. MOTOR DEVELOPMENT				
a. Gross Motor Development				
1. Demonstrates use of large muscles for movement, position, and strength and coordination				
Benchmark a: Begins to balance, such as on one leg or a beam, for short	TG1: 10, 20 TG2: 22, 31, 41 TG3: 11, 21 TG4: 11, 21, 40, 42 TG5: 10, 20, 21			
periods	TG6: 9, 11, 12, 30, 31 TG7: 9, 10, 12, 30 TG8: 10, 12, 21, 41 TG9: 10, 11, 20,			
Benchmark b: Begins to perform some skills, such as jumping for height and	30, 39, 40			
hopping				

Benchmark c: Engages in physical activity that requires strength and	TG1: 19 TG2: 22, 40 TG3: 30 TG4: 37, 41 TG5: 16, 37 TG6: 9, 29 TG7: 9 TG8:		
stamina for brief periods	7, 10 TG9 : 39		
	Welcome to Frog Street Threes Guide: 52		
	Resources: Family Connections CD – Theme 4, Card #18		
2. Demonstrates use of large i	muscles to move in the environment		
Benchmark a: Begins to combine and coordinate two or more motor	TG1 : 10, 11, 31, 40, 41 TG2 : 11, 31, 41 TG4 : 11, 21, 40 TG5 : 10, 20, 21 TG6 :		
movements (e.g., runs with long strides showing arm and leg opposition;	9, 11, 12, 22, 30, 31 TG7 : 9, 10, 30 TG8 : 10, 12, 21, 40, 41		
uses wheelchair to move in classroom)			
b. Gross Motor Pe	rception (Sensorimotor)		
1. Uses perceptual information to guide mot	ions and interactions with objects and other people		
Benchmark a: Begins to act and move with purpose and recognizes	TG1 : 10, 11, 31, 41 TG2 : 11, 31, 41 TG4 : 11, 21, 40 TG5 : 10, 20, 21 TG6 : 9,		
differences in direction, distance and location	11, 30, 31 TG7 : 7, 10, 30 TG8 : 10, 21, 40, 41 TG9 : 11, 40, 39		
Benchmark b: Demonstrates awareness of own body in relation to others	TG1 : 10, 11, 31, 40, 41 TG2 : 11, 31, 41 TG4 : 11, 21, 40 TG5 : 10, 20, 21 TG6 :		
	9, 11, 12, 22, 30, 31 TG7 : 9, 10, 30 TG8 : 10, 12, 21, 40, 41 TG9 : 10, 11, 12,		
	30, 39, 40		
c. Fine Mo	tor Development		
1. Demonstrates increasing precision, strength, coordination and efficiency when using hand muscles for play and functional tasks			
Benchmark a: Uses various drawing and art tools with developing	TG2: 40, 42 TG4: 10, 20, 26 TG5: 29, 39 TG6: 10, 19, 22, 30, 40 TG7 : 10, 22,		
coordination	30 TG8 : 9, 10, 19, 20, 30 TG9 : 10, 32		
2. Increasingly coordinates hand and eye movements to perform a variety of actions with increasing precision			
Benchmark a: Uses hand-eye coordination to manipulate objects and	TG1: 10, 19, 20, 31, 40, 41 TG2 : 19, 21, 30, 40, 41 TG3: 10, 11, 20, 21, 30,		
materials (e.g., completing large-piece puzzles or threading beads with large	31, 32 TG4: 21, 31, 40, 41 TG5: 10, 11, 20, 29, 30, 31, 40, 41 TG6: 10, 11, 20,		
holes, begins to use scissors)	29, 31, 41 TG7 : 10, 11, 20, 22, 29, 30, 31, 41 TG8 : 10, 11, 12, 20, 21, 22, 30,		
	31, 41 TG9 : 11, 20, 21, 30, 31, 41		
Benchmark b: Uses hand-eye coordination in handling books (e.g., turning	Children have opportunities each day in Learning Centers to engage in		
pages, pointing to a picture or looking for favorite page)	literature that promotes book handling skills.		
	TG1 : 6, 36, 40 TG3 : 36 TG4 : 36		
	Bassana Litaratura Library		
U 4000040U	Resources: Literature Library		
II. APPROACHES TO LEARNING			
A. EAGERNESS AND CURIOSITY			

Shows curiosity and is eager to learn new things and have new experiences	TG1 : 9, 10, 11, 20, 21, 30, 31, 39, 40, 41 TG2 : 10, 30, 31, 40 TG3 : 10, 11, 20, 29, 31, 41 TG4 : 10, 11, 16, 20, 34, 40 TG5 : 10, 19, 20, 21, 30, 31, 38, 40, 41	
	TG6: 4, 10, 20, 21, 22, 30, 31, 32, 38, 40, 41 TG7: 4, 10, 11, 20, 21, 22, 30, 31,	
	32, 40, 41 TG8: 4, 10, 20, 21, 22, 30, 31, 40, 41	
	TG9 : 4, 10, 11, 20, 21, 30, 31, 32, 40, 41	
	PERSISTENCE	
1. Sustains attention for brief periods and finds help when needed	TG1 : 4, 14, 21, 24, 31, 34, 40, 41 TG2 : 4, 14, 22, 24, 31, 32, 34, 40 TG3 : 4, 11,	
	12, 14, 20, 24, 32 TG4 : 4, 14, 16, 20, 34, 40 TG5 : 4, 20, 30, 40 TG6 : 4, 14, 20,	
	22, 30, 31, 40 TG7 : 4, 14, 20, 30, 31, 40 TG8 : 4, 14, 31, 40 TG9 : 4, 12, 14, 20,	
	31, 32, 42	
	/ITY AND INVENTIVENESS	
1. Approaches daily activities with creativity	TG1 : 11, 20, 30, 31 TG2 : 10, 20, 21, 22, 30 TG3 : 20, 40 TG4 : 10, 20, 30, 40	
	TG6 : 19, 21, 22, 40, 42 TG7 : 19, 20, 21, 22, 30, 40, 42 TG8 : 19, 20, 21, 30, 40,	
	42 TG9 : 20, 21, 29, 30, 40	
	NING AND REFLECTION	
1. Shows initial signs of planning and learning from their experiences	TG1 : 10, 20, 21, 31, 40 TG2 : 9, 10, 30, 31 TG3 : 10, 11, 29, 31, 41	
	TG4 : 10, 11, 19 TG5 : 10, 20, 21, 31, 38, 41 TG6 : 10, 21, 22, 30, 31, 32, 38, 40,	
	41 TG7 : 10, 11, 20, 21, 22, 30, 31, 32, 40, 41 TG8 : 10, 20, 21, 22, 30, 32, 33,	
	41 TG9 : 10, 11, 20, 21, 30, 31, 41	
	AL DEVELOPMENT DOMAIN	
	NAL FUNCTIONING	
	esponds to a range of emotions	
Benchmark a: Identifies complex emotions in a book, picture or on a	TG1: 16, 20 TG5 : 14 TG9 : 42	
person's face (e.g., frustrated, confused)		
	Resources: Literature Library : How Do You Feel?, Sophie Wants a Turn,	
	Sophie Rants and Raves, Sophie's Big Voice	
	Photo Activity Cards: #4 (happy), #5 (sad), #6 (angry)	
2. Demonstrates appropriate affect (emotional response) between behavior and facial expression		
Benchmark a: Verbalizes own feelings and those of others	TG1 : 14, 15, 16, 17, 20, 22 TG3 : 22 TG5 : 4, 14 TG6 : 42 TG9 : 42	
	Resources: Literature Library: How Do You Feel? Photo Activity Cards: #4	
	(happy), #5 (sad), #6 (angry)	
B. MANAGING EMOTIONS		
1. Demonstrates ability to self-regulate		

22, 30, 31, 32, 34, 42 TG6: 12, 14, 16, 22, 32, 34, 42 TG7: 12, 14, 16, 32, 34, 42 TG8: 12, 14, 16, 22, 32, 34, 42 TG8: 42, 13, 14, 16, 22, 32, 34, 42 TG8: 42, 14, 16, 22, 32, 34, 42 TG8: 42, 15, 14, 16, 22, 32, 34, 42 TG8: 42, 14, 16, 22, 32, 34, 42 TG8: 42, 16, 12, 14, 16, 22, 32, 34, 42 TG8: 42, 16, 12, 14, 16, 22, 32, 34, 42 TG8: 42, 16, 12, 14, 16, 22, 32, 34, 42 TG8: 42, 16, 12, 14, 16, 22, 32, 34, 42 TG8: 42, 16, 12, 14, 16, 22, 32, 34, 42 TG8: 42, 16, 12, 14, 16, 22, 32, 34, 42 TG8: 42, 16, 12, 14, 16, 22, 32, 34, 42 TG8: 42, 16, 12, 14, 16, 22, 32, 34, 42 TG8: 42, 16, 12, 14, 16, 22, 32, 34, 42 TG8: 42, 16, 12, 14, 16, 22, 32, 34, 42 TG8: 42, 16, 12, 14, 16, 22, 32, 34, 42 TG8: 42, 16, 12, 14, 16, 22, 32, 34, 42 TG8: 42, 16, 12, 14, 16, 22, 32, 34, 42 TG8: 42, 16, 12, 14, 16, 22, 32, 34, 42 TG8: 42, 14, 16, 22, 32, 34, 42 TG8: 42, 14, 16, 22, 32, 34, 42 TG8: 42, 14, 14, 14, 14, 14, 14, 14, 14, 14, 14		
2. Attends to sights, sounds, objects, people and activities enchmark a: Begins to sustain attention for brief period of time in group ctivities C. BUILDING AND MAINTAINING RELATIONSHIPS WITH ADULTS AND PEERS C. BUILDING AND MAINTAINING RELATIONSHIPS WITH ADULTS AND PEERS 1. Develops positive relationships with adults enchmark a: Develops positive relationships and interacts comfortably gith familiar adults 2. Develops positive relationships with peers enchmark a: Builds social relationships and becomes more connected to the children TG: 4 TG2: 4, 22, 31, 44 TG6: 4 TG7: 4 TG8: 4 TG9: 4, 32 Brain Smart Start* strategies (Unite, Calm, Connect and Commit) are used daily to build social relationships, understand the feelings of others, and problem solve. TG1: 4, 14, 24, 31, 34 TG2: 4, 14, 24, 31, 32, 34 TG3: 4, 12, 14, 24, 32 TG4: 4, 12, 14, 24 TG1: 10, 20, 21, 29, 30, 41 TG2: 30 TG3: 29, 32, 42 TG4: 10, 11, 20 TG5: 11 TG6: 11, 20, 40 TG7: 11, 12, 40 TG9: 12 enchmark c: Develops an initial understanding of bullying Brain Smart Start* strategies (Unite, Calm, Connect and Commit) are used daily to build social relationships, understand the feelings of others, and problem solve. TG1: 4, 14, 24, 31, 34 TG2: 4, 14, 24, 31, 32, 34 TG3: 4, 12, 14, 24, 32 TG4: 4, 12, 14, 24 TG1: 10, 20, 21, 29, 30, 41 TG2: 30 TG3: 29, 32, 42 TG4: 10, 11, 20 TG5: 11 TG6: 11, 20, 40 TG7: 11, 12, 40 TG9: 12 Enchmark c: Develops an initial understanding of bullying Brain Smart Start* strategies (Unite, Calm, Connect and Commit) are used daily to build social relationships, understand the feelings of others, and problem solve. TG1: 4, 14, 24, 31, 34 TG2: 4, 14, 24, 31, 32, 34 TG3: 4, 12, 14, 24, 32 TG4: 4, 14, 24, 31, 34 TG3: 4, 12, 40 TG9: 4, 14, 14, 20, 22, 30, 40 TG7: 4, 14, 30, 40 TG8: 4, 14 TG9: 4, 12, 14, 14 TG9: 4, 12, 14, 14 TG9: 4, 14, 14, 14, 14, 14, 14, 14, 14, 14,	Benchmark a: Begins to verbalize their emotions	TG1 : 12, 22, 32, 41, 42 TG2 : 21, 40 TG3 : 12, 22, 36 TG4 : 12, 16, 36 TG5 : 12,
2. Attends to sights, sounds, objects, people and activities enchmark a: Begins to sustain attention for brief period of time in group ctivities TG1: 4, 10 TG2: 4, 14, 24, 30, 31, 32, 34 TG3: 4, 12, 14, 24, 29, 32, 42 TG4: 4, 14, 30, 40 TG6: 4, 11, 12 TG6: 4,		22, 30, 31, 32, 34, 42 TG6 : 12, 14, 16, 22, 32, 34, 42 TG7 : 12, 14, 16, 32, 34,
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C. BUILDING AND MAINTAINING RELATIONSHIPS WITH ADULTS AND PEERS 1. Develops positive relationships with adults enchmark a: Develops positive relationships and interacts comfortably atth familiar adults 2. Develops positive relationships with peers enchmark a: Builds social relationships and becomes more connected to ther children 2. Develops positive relationships with peers enchmark a: Builds social relationships and becomes more connected to the children 3. Develops positive relationships with peers Fig. 4, 14, 24, 31, 34 TG2: 4, 14, 24, 31, 32, 34 TG3: 4, 12, 14, 24, 32 TG4: 4, 14 TG5: 4, 20 TG6: 4, 14, 20, 22, 30, 40 TG7: 4, 14, 30, 40 TG8: 4, 14 TG9: 4, 14 TG6: 11, 20, 40 TG7: 11, 12, 40 TG9: 12 enchmark c: Develops an initial understanding of bullying Brain Smart Start's strategies (Unite, Calm, Connect and Commit) are used daily to build social relationships, understand the feelings of others, and problem solve. TG1: 4, 14, 24, 31, 34 TG2: 4, 14, 24, 31, 32, 34 TG3: 4, 12, 14, 24, 32 TG4: 4, 14 TG6: 11, 20, 40 TG7: 11, 12, 40 TG9: 12 Enchmark c: Develops an initial understanding of bullying Brain Smart Start's strategies (Unite, Calm, Connect and Commit) are used daily to build social relationships, understand the feelings of others, and problem solve. TG1: 4, 14, 24, 31, 34 TG2: 4, 14, 24, 31, 32, 34 TG3: 4, 12, 14, 24, 32 TG4: 4, 14 TG6: 4, 20 TG6: 4, 14, 20, 22, 30, 40 TG7: 4, 14, 30, 40 TG8: 4, 14 TG9: 4, 12, 14, 42 TG1: 4, 14, 24, 31, 34 TG2: 4, 14, 24, 31, 32, 34 TG3: 4, 12, 14, 24, 31 TG6: 4, 14, 24, 31, 32, 34 TG3: 4, 12, 14, 24, 31 TG6: 4, 14, 20, 22, 30, 40 TG7: 4, 14, 30, 40 TG8: 4, 14 TG9: 4, 14, 14, 14, 14, 14, 14, 14, 14, 14,	2. Attends to sights, soun	ds, objects, people and activities
C. BUILDING AND MAINTAINING RELIATIONSHIPS WITH ADULTS AND PEERS 1. Develops positive relationships with adults PG: 4 TG2: 4, 22 TG3: 4, 14 TG6: 4 TG7: 4 TG8: 4 TG9: 4, 32 TG: 4 TG2: 4, 22 TG3: 4, 14 TG6: 4 TG7: 4 TG8: 4 TG9: 4, 32 TG: 4 TG2: 4, 22 TG3: 4, 14 TG6: 4 TG7: 4 TG8: 4 TG9: 4, 32 TG: 4 TG2: 4, 22 TG3: 4, 14 TG6: 4 TG7: 4 TG8: 4 TG9: 4, 32 TG: 4 TG2: 4, 22 TG3: 4, 14 TG6: 4 TG7: 4 TG8: 4 TG9: 4, 32 TG: 4 TG2: 4, 22 TG3: 4, 14 TG6: 4 TG7: 4 TG8: 4 TG9: 4, 32 TG: 4 TG2: 4, 22 TG3: 4, 14 TG6: 4 TG7: 4 TG8: 4 TG9: 4, 32 TG: 4 TG2: 4, 22 TG3: 4, 14 TG6: 4 TG7: 4 TG8: 4 TG9: 4, 32 TG: 4 TG2: 4, 22 TG3: 4, 14 TG6: 4 TG7: 4 TG8: 4 TG9: 4, 32 TG: 4 TG2: 4, 24 TG3: 3, 14 TG2: 4, 14, 24, 31, 32, 34 TG3: 4, 12, 14, 24, 32 TG4: 4, 14 TG6: 4, 20 TG6: 4, 14, 20, 22, 30, 40 TG7: 4, 14, 30, 40 TG8: 4, 14 TG9: 4, 12, 14, 24 TG: 4, 14, 24, 31, 34 TG2: 4, 14, 24, 31, 32, 34 TG3: 4, 12, 14, 24, 32 TG4: 4, 14, 24, 31, 32, 34 TG3: 4, 12, 14, 24, 32 TG4: 4, 14, 24, 31, 34 TG2: 12, 30, 40 TG7: 11, 12, 40 TG9: 12 TG: 4, 14, 24, 31, 34 TG2: 4, 14, 24, 31, 32, 34 TG3: 4, 12, 14, 24, 32 TG4: 4, 14 TG6: 4, 20 TG6: 4, 14, 20, 22, 30, 40 TG7: 4, 14, 30, 40 TG8: 4, 14 TG9: 4, 14 TG6: 4, 14 TG6: 4, 20 TG6: 4, 14, 20, 22, 30, 40 TG7: 4, 14, 30, 40 TG8: 4, 14 TG9: 4, 14 TG6: 4, 1	Benchmark a: Begins to sustain attention for brief period of time in group	TG1: 4, 10 TG2: 4, 14, 24, 30, 31, 32, 34 TG3: 4, 12, 14, 24, 29, 32, 42 TG4 : 4,
C. BUILDING AND MAINTAINING RELATIONSHIPS WITH ADULTS AND PEERS 1. Develops positive relationships with adults relationships with adults 2. Develops positive relationships with peers enchmark a: Builds social relationships and becomes more connected to ther children Brain Smart Start* strategies (Unite, Calm, Connect and Commit) are used daily to build social relationships, understand the feelings of others, and problem solve. TG1: 4, 14, 24, 31, 34 TG2: 4, 14, 24, 31, 32, 34 TG3: 4, 12, 14, 24, 32 TG4: 4, 14, 42 enchmark b: Demonstrates strategies for entry into social play with peers Enchmark c: Develops an initial understanding of bullying Brain Smart Start* strategies (Unite, Calm, Connect and Commit) are used daily to build social relationships, understand the feelings of others, and problem solve. TG1: 4, 14, 24, 31, 34 TG2: 4, 14, 24, 31, 32, 34 TG3: 4, 12, 14, 24, 32 TG4: 4, 12, 14, 42 Enchmark c: Develops an initial understanding of bullying Brain Smart Start* strategies (Unite, Calm, Connect and Commit) are used daily to build social relationships, understand the feelings of others, and problem solve. TG1: 4, 14, 24, 31, 34 TG2: 4, 14, 24, 31, 32, 34 TG3: 4, 12, 14, 24, 32 TG4: 4, 14 TG5: 4, 20 TG6: 4, 14, 20, 22, 30, 40 TG7: 4, 14, 30, 40 TG8: 4, 14 TG9: 4, 12, 14, 42 17. 14, 42 TG1: 4, 14, 24, 31, 34 TG2: 4, 14, 24, 31, 32, 34 TG3: 4, 12, 14, 24, 32 TG4: 4, 14 TG5: 4, 20 TG6: 4, 14, 20, 22, 30, 40 TG7: 4, 14, 30, 40 TG8: 4, 14 TG9: 4, 12, 14, 42 TG1: 4, 14, 24, 31, 34 TG2: 4, 14, 24, 31, 32, 34 TG3: 4, 12, 14, 24, 32 TG4: 4, 14 TG5: 4, 20 TG6: 4, 14, 20, 22, 30, 40 TG7: 4, 14, 30, 40 TG8: 4, 14 TG9: 4, 12, 14, 24, 31 TG6: 4, 14, 24, 31, 32, 34 TG3: 4, 14, 14 TG9: 4, 12, 14, 24 TG1: 4, 14, 24, 31, 34 TG2: 4, 14, 24, 31, 32, 34 TG3: 4, 12, 14, 24, 32 TG4: 4, 14, 14, 14, 14, 14, 14, 14, 14, 14,	activities	10, 11, 14, 20 TG5 : 4, 11, 20 TG6 : 4, 11, 14, 20, 22, 30, 40 TG7 : 4, 11, 12,
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2. Develops positive relationships with peers enchmark a: Builds social relationships and becomes more connected to ther children Brain Smart Start® strategies (Unite, Calm, Connect and Commit) are used daily to build social relationships, understand the feelings of others, and problem solve. TG1: 4, 14, 24, 31, 34 TG2: 4, 14, 24, 31, 32, 34 TG3: 4, 12, 14, 24, 32 TG4: 4, 14 TG5: 4, 20 TG6: 4, 14, 20, 22, 30, 40 TG7: 4, 14, 30, 40 TG8: 4, 14 TG9: 4, 12, 14, 42 enchmark b: Demonstrates strategies for entry into social play with peers enchmark c: Develops an initial understanding of bullying enchmark c: Develops an initial understanding of bullying Brain Smart Start® strategies (Unite, Calm, Connect and Commit) are used daily to build social relationships, understand the feelings of others, and problem solve. TG1: 4, 14, 24, 31, 34 TG2: 4, 14, 24, 31, 32, 34 TG3: 4, 12, 14, 24, 32 TG4: 4, 14 TG5: 4, 20 TG6: 4, 14, 20, 22, 30, 40 TG7: 4, 14, 30, 40 TG8: 4, 14 TG9: 4, 12, 14, 24 TG1: 4, 14, 24, 31, 34 TG2: 4, 14, 24, 31, 32, 34 TG3: 4, 12, 14, 24, 32 TG4: 4, 14 TG5: 4, 20 TG6: 4, 14, 20, 22, 30, 40 TG7: 4, 14, 30, 40 TG8: 4, 14 TG9: 4, 12, 14, 24 TG1: 4, 14, 24, 31, 34 TG2: 4, 14, 24, 31, 32, 34 TG3: 4, 12, 14, 24, 32 TG4: 4, 14 TG5: 4, 20 TG6: 4, 14, 20, 22, 30, 40 TG7: 4, 14, 30, 40 TG8: 4, 14 TG9: 4, 12, 14, 24 TG1: 10, 31 TG2: 12, 30, 40 TG3: 29, 32, 42 TG4: 10, 11, 20, 40 TG5: 11 TG6: 4, 11, 20, 40 TG7: 4, 11, 12, 40 TG8: 4 TG9: 4, 12	Benchmark a: Develops positive relationships and interacts comfortably	TG: 4 TG2: 4, 22 TG3: 4, 14 TG6: 4 TG7: 4 TG8: 4 TG9: 4, 32
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daily to build social relationships, understand the feelings of others, and problem solve. TG1: 4, 14, 24, 31, 34 TG2: 4, 14, 24, 31, 32, 34 TG3: 4, 12, 14, 24, 32 TG4: 4, 14 TG5: 4, 20 TG6: 4, 14, 20, 22, 30, 40 TG7: 4, 14, 30, 40 TG8: 4, 14 TG9: 4, 12, 14, 42 3. Develops increasing ability to engage in social problem solving enchmark a: Able to suggest a potential solution to social problems and vith adult support is able to follow through TG1: 4, 14, 24, 31, 34 TG2: 4, 14, 24, 31, 32, 34 TG3: 4, 12, 14, 24, 32 TG4: 4, 14 TG9: 4, 12, 14, 42 TG1: 4, 14, 24, 31, 34 TG2: 4, 14, 20, 22, 30, 40 TG7: 4, 14, 30, 40 TG8: 4, 14 TG9: 4, 12, 14 TG9: 4, 12, 14, 42 TG1: 4, 14, 24, 31, 34 TG2: 4, 14, 24, 31, 32, 34 TG3: 4, 12, 14, 24, 32 TG4: 4, 14, 14, 20, 22, 30, 40 TG7: 4, 14, 30, 40 TG8: 4, 14 TG9: 4, 12, 14, 14, 14, 15, 14, 14, 15, 14, 15, 14, 15, 14, 15, 14, 15, 14, 15, 14, 15, 14, 14, 15, 14, 14, 14, 14, 14, 14, 14, 14, 14, 14		TG6: 11, 20, 40 TG7: 11, 12, 40 TG9: 12
TG1: 4, 14, 24, 31, 34 TG2: 4, 14, 24, 31, 32, 34 TG3: 4, 12, 14, 24, 32 TG4: 4, 14 TG5: 4, 20 TG6: 4, 14, 20, 22, 30, 40 TG7: 4, 14, 30, 40 TG8: 4, 14 TG9: 4, 12, 14, 42 3. Develops increasing ability to engage in social problem solving enchmark a: Able to suggest a potential solution to social problems and vith adult support is able to follow through TG1: 4, 14, 24, 31, 34 TG2: 4, 14, 24, 31, 32, 34 TG3: 4, 12, 14, 24, 32 TG4: 4, 12, 14, 20, 22, 30, 40 TG7: 4, 14, 20, 22, 30, 40 TG7: 4, 14, 30, 40 TG8: 4, 14 TG9: 4, 12, 14, 15, 14,	Benchmark c: Develops an initial understanding of bullying	Brain Smart Start® strategies (Unite, Calm, Connect and Commit) are used
TG1: 4, 14, 24, 31, 34 TG2: 4, 14, 24, 31, 32, 34 TG3: 4, 12, 14, 24, 32 TG4: 4, 14 TG5: 4, 20 TG6: 4, 14, 20, 22, 30, 40 TG7: 4, 14, 30, 40 TG8: 4, 14 TG9: 4, 12, 14, 42 3. Develops increasing ability to engage in social problem solving enchmark a: Able to suggest a potential solution to social problems and vith adult support is able to follow through TG1: 4, 14, 24, 31, 34 TG2: 4, 14, 24, 31, 32, 34 TG3: 4, 12, 14, 24, 32 TG4: 4, 12, 14 TG9: 4, 12, 14, 42 TG1: 4, 14, 24, 31, 34 TG2: 4, 14, 20, 22, 30, 40 TG7: 4, 14, 30, 40 TG8: 4, 14 TG9: 4, 12, 14 TG9: 4, 12, 14 TG9: 4, 11, 12, 40 TG8: 4 TG9: 4, 12		daily to build social relationships, understand the feelings of others, and
14 TG5: 4, 20 TG6: 4, 14, 20, 22, 30, 40 TG7: 4, 14, 30, 40 TG8: 4, 14 TG9: 4, 12, 14, 42 3. Develops increasing ability to engage in social problem solving enchmark a: Able to suggest a potential solution to social problems and vith adult support is able to follow through TG1 10, 31 TG2: 12, 30, 40 TG3: 29, 32, 42 TG4: 10, 11, 20, 40 TG5: 11 TG6: 4, 11, 20, 40 TG7: 4, 11, 12, 40 TG8: 4 TG9: 4, 12		problem solve.
14 TG5: 4, 20 TG6: 4, 14, 20, 22, 30, 40 TG7: 4, 14, 30, 40 TG8: 4, 14 TG9: 4, 12, 14, 42 3. Develops increasing ability to engage in social problem solving enchmark a: Able to suggest a potential solution to social problems and vith adult support is able to follow through TG1 10, 31 TG2: 12, 30, 40 TG3: 29, 32, 42 TG4: 10, 11, 20, 40 TG5: 11 TG6: 4, 11, 20, 40 TG7: 4, 11, 12, 40 TG8: 4 TG9: 4, 12		
3. Develops increasing ability to engage in social problem solving enchmark a: Able to suggest a potential solution to social problems and vith adult support is able to follow through 12, 14, 42 TG1 10, 31 TG2: 12, 30, 40 TG3: 29, 32, 42 TG4: 10, 11, 20, 40 TG5: 11 TG6: 4, 11, 20, 40 TG7: 4, 11, 12, 40 TG8: 4 TG9: 4, 12		
3. Develops increasing ability to engage in social problem solving enchmark a: Able to suggest a potential solution to social problems and vith adult support is able to follow through TG1 10, 31 TG2: 12, 30, 40 TG3: 29, 32, 42 TG4: 10, 11, 20, 40 TG5: 11 TG6: 4, 11, 20, 40 TG7: 4, 11, 12, 40 TG8: 4 TG9: 4, 12		
enchmark a: Able to suggest a potential solution to social problems and vith adult support is able to follow through TG1 10, 31 TG2: 12, 30, 40 TG3: 29, 32, 42 TG4: 10, 11, 20, 40 TG5: 11 TG6: 4, 11, 20, 40 TG7: 4, 11, 12, 40 TG8: 4 TG9: 4, 12		
vith adult support is able to follow through 4, 11, 20, 40 TG7 : 4, 11, 12, 40 TG8 : 4 TG9 : 4, 12	<u> </u>	, , , ,
4. Exhibits empathy by demonstrating care and concern for others	with adult support is able to follow through	
	4. Exhibits empathy by demo	nstrating care and concern for others

Book and a Book and a late the country of all the confortions and	TO4 F 45 25 25 TO2 F 44 45 24 24 25 24 25 TO4 F 44 45 25 25		
Benchmark a: Responds to the emotions of others with comforting words	TG1 : 5, 15, 25, 35 TG2 : 5, 14, 15, 21, 24, 25, 34, 35 TG4 : 5, 14, 15, 25, 35		
or actions	TG5 : 5, 14, 15, 24, 25, 35 TG6 : 5, 15, 24, 25, 35 TG7 : 5, 15, 24, 25, 35 TG8 : 5,		
	15, 24, 25, 35 TG9 : 5, 15, 24, 25, 35, 42		
D. SENSE OF IDENTITY AND BELONGING			
1. Develops sense of id	lentity and belonging through play		
Benchmark a: Continues to play with preferred playmates	TG1 : 4, 10, 11, 14, 20, 21, 24, 29, 30, 31, 34, 41 TG2 : 4, 10, 13, 14, 20, 21, 22,		
	24, 30, 31, 32, 34 TG3 : 4, 12, 14, 20, 24, 30, 32, 40, 42 TG4 : 4, 10, 11, 14, 20,		
	28, 30, 34, 40 TG5 : 4, 11, 17, 20 TG6 : 4, 14, 19, 20, 21, 22, 30, 40, 42 TG7 : 4,		
	11, 12, 14, 19, 20, 21, 22, 30, 40, 42 TG8 : 4, 14, 19, 20, 21, 30, 40, 42 TG9 : 4,		
	12, 14, 20, 21, 29, 30, 40, 42		
2. Develops sense of identity and b	pelonging through exploration and persistence		
Benchmark a: Continues sustained independent play and participates in	The Welcome to Frog Street Threes Guide describes many ways to help		
more planned group activities	children learn self-regulation, impulse control, and appropriate social		
	interactions. See pages 26 – 33.		
	TG1 : 4, 10, 11, 14, 20, 21, 24, 26, 27, 29, 30, 31, 34, 41 TG2 : 4, 10, 13, 14, 20,		
	21, 22, 24, 30, 31, 32, 34 TG3 : 4, 12, 14, 20, 24, 30, 32, 40, 42 TG4 : 4, 10, 11,		
	14, 20, 28, 30, 34, 40 TG5 : 4, 11, 17, 20 TG6 : 4, 14, 19, 20, 21, 22, 30, 40, 42		
	TG7 : 4, 11, 12, 14, 19, 20, 21, 22, 30, 40, 42 TG8 : 4, 14, 19, 20, 21, 30, 40, 42		
	TG9: 4, 12, 14, 20, 21, 29, 30, 40, 42		
3. Develops sense of identity and bel	onging through routines, rituals and interactions		
Benchmark a: Begins to show a willingness to be flexible if routines must	TG1 : 10, 21, 31, 40, 41 TG7 : 4, 20, 31 TG8 : 4, 31, 40 TG9 : 4, 20, 31, 32		
change in minor ways			
•	elf-awareness and independence		
Benchmark a: Increasingly uses words to communicate needs and wants	TG1: 12 TG2: 21, 40 TG3: 12, 22, 36 TG4: 12, 16, 36 TG5: 12, 22, 30, 31, 32,		
	34, 42 TG6 : 12, 14, 16, 22, 32, 34, 42 TG7 : 12, 14, 16, 32, 34, 42 TG8 : 12, 14,		
	16, 22, 32, 34, 42 TG9 : 12, 14, 16, 22, 32, 34, 42		
	Resources: Vocabulary Cards, Photo Activity Cards		
Benchmark b: Begins to recognize preferences of others	TG1: 4, 14, 24, 31, 34 TG2: 4, 14, 24, 31, 32, 34 TG3: 4, 12, 14, 24, 32 TG4: 4,		
======================================	14 TG5: 4, 20 TG6: 4, 14, 20, 22, 30, 40 TG7: 4, 14, 30, 40 TG8: 4, 14 TG9: 4,		
	12, 14, 42		
Benchmark c: Begins to use words to demonstrate knowledge of personal	TG1: 6, 10, 20 TG2: 12		
information (e.g., hair color, age, gender or size)	1621.0, 10, 20 162.12		
intormation (c.g., nan color, age, genaer or size)			

	Resources: Literature Library: Awesome Me	
Benchmark d: Begins to identify self as part of a group (e.g., class or family)	TG1 : 4, 12, 14, 22, 24, 29, 32, 34, 42 TG2 : 4, 12, 14, 20, 21, 24, 34, 42 TG9 :	
begins to identify sen as part of a group (e.g., class of idinity)	32	
	Resources: Photo Activity Cards: #11 (family), #12 (family #2), #13	
	(relatives), #14 (relatives #2)	
IV. LANGUAGE ANI	D LITERACY DOMAIN	
	ND UNDERSTANDING	
1. Demonstrates un	derstanding when listening	
Benchmark a: Engages in multiple back-and-forth communicative	TG1 : 12, 30 TG2 : 4, 10, 20, 21, 22, 26, 40 TG3 : 4, 12, 22, 34, 36, 42	
interactions with adults and peers in purposeful and novel situations to	TG4 : 10, 12, 16, 22, 24, 32, 36, 42 TG5 : 12, 14, 16, 22, 24, 26, 30, 31, 32, 34,	
reach a goal	42 TG6 : 6, 12, 14, 16, 20, 22, 24, 26, 32, 34, 42 TG7 : 6, 10, 12, 14, 16, 22, 24,	
	32, 34, 42 TG8 : 6, 12, 14, 16, 22, 24, 26, 32, 34, 42 TG9 : 12, 14, 16, 22, 24,	
	26, 32, 34, 42	
Benchmark b: Shows understanding by answering factual questions and	TG1 : 30, 31, 41 TG2 : 4, 10, 20, 22, 26 TG3 : 4, 12, 22, 34, 36, 42 TG4 : 10, 16,	
responding appropriately to what is said	22, 24, 32, 42 TG5 : 12, 14, 16, 22, 24, 26, 31, 32, 34, 42 TG6 : 6, 12, 14, 16,	
	20, 22, 24, 26, 32, 34, 42 TG7 : 6, 10, 12, 14, 16, 22, 24, 32, 34, 42 TG8 : 6, 12,	
	14, 16, 22, 24, 26, 32, 34, 42 TG9 : 12, 14, 16, 22, 24, 26, 34, 42	
2. Increases know	vledge through listening	
Benchmark a: Tells the main idea or topic of a conversation, story,	TG2: 10, 12, 16, 20 TG3: 10, 20, 40 TG4: 10, 12, 20, 30, 40 TG5: 10, 12, 20,	
informational text or creative play, makes a connection	22, 32 TG6 : 10, 19, 30, 40 TG7 : 10, 20, 30, 40 TG8 : 10, 12, 20, 22, 30, 32, 40	
	TG9 : 6, 10, 20, 30, 40	
	Resources: Literature Library, Story Folders	
Benchmark b: Observes simple aspects of child's world and responds and	TG1: 9, 11, 21, 30, 39 TG2 : 31, 40 TG3 : 41 TG5 : 19 TG6 : 22, 32 TG7 : 20, 21,	
reacts	22, 32 TG8: 20 TG9 : 20, 21	
	Welcome to Frog Street Threes Guide: 41	
3. Follows directions		
Benchmark a: Achieves mastery of one-step directions and usually follows	TG1: 8, 10, 12, 18, 22, 32 TG2: 10, 40, 42 TG3: 6, 10, 19, 24, 38, 41 TG4 : 6,	
two-step directions	11, 12, 22, 36 TG5 : 11, 16 TG6 : 11 TG7 : 11, 29	
	SPEAKING	
•	derstood when speaking	
Benchmark a: Begins to speak and is usually understood by both a familiar	TG1 : 6, 10, 12, 16, 22, 26, 30, 31, 32, 36, 38, 41, 42 TG2 : 4, 6, 10, 12, 16, 20,	

and an unfamiliar adult but may make some pronunciation errors	21, 22, 26, 30, 31, 36, 40, 41 TG3 : 4, 6, 10, 12, 22, 24, 34, 36, 38, 41, 42 TG4 :
·	6, 10, 12, 14, 16, 22, 24, 30, 32, 36, 42 TG5 : 4, 11, 12, 14, 16, 22, 24, 26, 30,
	31, 32, 34, 40, 42 TG6 : 6, 11, 12, 14, 16, 20, 22, 24, 26, 32, 34, 40, 42 TG7 : 6,
	10, 11, 12, 14, 16, 22, 24, 32, 34, 40, 42 TG8 : 6, 12, 14, 16, 22, 24, 26, 32, 34,
	40, 42 TG9 : 12, 14, 16, 22, 24, 26, 32, 34, 40, 42
	,
	Welcome to Frog Street Threes Guide: 39
C. V	DCABULARY
1. Shows an understanding of	words and their meanings (receptive)
Benchmark a: Begins to demonstrate understanding of age-appropriate	TG1: 10, 18, 20, 26, 28, 41 TG2: 6, 8, 10, 16, 18, 21, 26, 28, 30, 31, 36, 40, 41
vocabulary across multiple topic areas and demonstrates a variety of words	TG3: 7, 16, 26 TG4: 26, 30, 32 TG5: 26, 36 TG6: 10, 36, 40 TG7: 22, 36,40
and their meanings within each area (e.g., world knowledge, names of body	TG8: 30, 36, 40 TG9: 30, 32, 36, 40
parts and feelings)	
	Resources: Photo Activity Cards, Vocabulary Cards
Benchmark b: Begins to understand the use of words in different context	TG1 : 30 TG2 : 4, 10, 20, 22, 26 TG3 : 4, 12, 22, 34, 36, 42 TG4 : 10, 16, 22, 24,
(including plurals and past tense in speech)	32, 42 TG5 : 12, 14, 16, 22, 24, 26, 31, 32, 34, 42 TG6 : 6, 12, 14, 16, 20, 22,
	24, 26, 32, 34, 42 TG7 : 6, 10, 12, 14, 16, 22, 24, 32, 34, 42 TG8 : 6, 12, 14, 16,
	22, 24, 26, 32, 34, 42 TG9: 12, 14, 16, 22, 24, 26, 34, 42
	Welcome to Frog Street Threes Guide: 34
•	ribe objects, actions and events (expressive)
Benchmark a: Adds new words to vocabulary weekly (e.g., repeats words	TG1 : 6, 10, 12, 16, 18, 22, 26, 28, 30, 31, 32, 36, 38, 41, 42 TG2 : 4, 6, 10, 12,
and integrates new words in play scenarios) (typically has a speaking	16, 20, 21, 22, 26, 30, 31, 36, 40, 41 TG3 : 4, 6, 10, 12, 16, 22, 24, 26, 34, 36,
vocabulary of approximately 1,000 words)	38, 41, 42 TG4 : 6, 10, 12, 14, 16, 22, 24, 30, 32, 36, 42 TG5 : 4, 11, 12, 14, 16,
	22, 24, 26, 30, 31, 32, 34, 40, 42 TG6 : 6, 10, 11, 12, 14, 16, 20, 22, 24, 26, 32,
	34, 40, 42, TG7 : 6, 10, 11, 12, 14, 16, 22, 24, 32, 34, 40, 42 TG8 : 6, 12, 14, 16,
	22, 24, 26, 30, 32, 34, 40, 42 TG9 : 12, 14, 16, 22, 24, 26, 30, 32, 34, 40, 42
	Resources: Vocabulary Cards, Photo Activity Cards
Benchmark b: Describes what objects are used for and is able to express	TG1: 12, 22, 28, 32, 41, 42 TG2: 21, 30, 38, 40, 41, 42, 48 TG3: 12, 18, 20,
ideas (e.g., names some colors, shapes, and says full name)	22, 28, 29 36 TG4 : 12, 15, 16, 36 TG5 : 12, 22, 29, 30, 31, 32, 34, 42 TG6 : 12,
	14, 16, 22, 32, 34, 36, 42, 48 TG7 : 12, 14, 16, 32, 34, 41, 42 TG8 : 12, 14, 16,

	Resources: Vocabulary Cards, Math Manipulatives	
D SENTENCE	S AND STRUCTURE	
	ions and increasingly complex phrases and sentences	
Benchmark a: Produces utterances of four to five units of meaning in length	TG2 : 11, 40, 41, 42 TG3 : 12, 21, 32, 34, 36 42 TG4 : 24, 32, 36 TG5 : 10, 12,	
benefittark d. Froduces deterances of roal to two diffes of meaning inventori	14, 16, 22, 24, 26, 32, 34, 42 TG6 : 6, 10, 14, 16, 20, 24, 34, 42 TG7 : 6, 14, 20,	
	24, 32, 34, 42 TG8 : 6, 12, 16, 24, 34, 42 TG9 : 6, 12, 14, 16, 20, 24, 34, 40, 42	
Benchmark b: Produces words and phrases using the regular past tense and	TG2 : 11, 40, 41, 42 TG3 : 12, 21, 32, 34, 36 42 TG4 : 24, 32, 36 TG5 : 10, 12,	
the regular third person (e.g., "Daddy jumped." "We're building."	14, 16, 22, 24, 26, 32, 34, 42 TG6 : 6, 10, 14, 16, 20, 24, 34, 42 TG7 : 6, 14, 20,	
the regular time person (e.g., Daddy Jumped. We're building.	24, 32, 34, 42 TG8 : 6, 12, 16, 24, 34, 42 TG9 : 6, 12, 14, 16, 20, 24, 34, 40, 42	
2 Connects words inhras	es and sentences to build ideas	
Benchmark a: Produces sentences or phrases of two to five words including	TG1 : 12, TG2 : 21, 40 TG3 : 12, 22, 36 TG4 : 12, 16, 36 TG5 : 12, 22, 30, 31, 32,	
subject/verb/object (e.g., "Suzy has cookies." "My shirt's got blue flowers."	34, 42 TG6 : 12, 14, 16, 22, 32, 34, 42 TG7 : 12, 14, 16, 32, 34 42 TG8 : 12, 14,	
Subject/verb/object (e.g., Suzy has cookies. Tiviy shift's got blue howers.	16, 22, 32, 34, 42 TG9 : 12, 14, 16, 22, 32, 34, 42	
Benchmark b: Asks more complex questions beginning with "is" (e.g., "Is	TG1 : 6, 10, 12, 16, 22, 26, 30, 31, 32, 36, 38, 41, 42 TG2 : 4, 6, 10, 12, 16, 20,	
David here?" "What was for lunch?")	21, 22, 26, 30, 31, 36, 40, 41 TG3 : 4, 6, 10, 12, 22, 24, 34, 36, 38, 41, 42 TG4 :	
David Here: What was for functi:)	6, 10, 12, 14, 16, 22, 24, 30, 32, 36, 42 TG5 : 4, 11, 12, 14, 16, 22, 24, 26, 30,	
	31, 32, 34, 40, 42 TG6 : 6, 11, 12, 14, 16, 20, 22, 24, 26, 32, 34, 40, 42 TG7 : 6,	
	10, 11, 12, 14, 16, 22, 24, 32, 34, 40, 42 TG8 : 6, 12, 14, 16, 22, 24, 26, 32, 34, 40, 42 TG9 : 6, 12, 14, 16, 22, 24, 26, 32, 34,	
Penelmank at Uses conjugations "and" and compatings "because" in	40, 42 TG9 : 12, 14, 16, 22, 24, 26, 32, 34, 40	
Benchmark c: Uses conjunctions "and" and sometimes "because" in	TG1 : 6, 38 TG2 : 6, 12, 16, 21, 26, 30, 31, 36, 40, 41 TG3 : 4, 6, 10, 24, 34 TG4 :	
sentences and uses other complex sentence structures (e.g., elaborated	6, 10, 14, 22, 30 TG5 : 4, 31, 40 TG6 : 40 TG7 : 40 TG8 : 40 TG9 : 40	
phrases with adjectives and adverbs)	Molecuse to Fine Street Three Civide: 24, 20, 41	
F 600	Welcome to Frog Street Threes Guide: 34, 39, 41	
	VERSATIONS	
	express needs and feelings, share experiences and resolve problems	
Benchmark a: Engages in conversations using sentences with four or more	Small group and activity centers encourage children to participate in back-	
words, participates in simple, back-and-forth conversations to exchange	and-forth conversations daily.	
ideas or information	TO 1 20 TO 2 4 40 20 22 26 TO 4 42 22 24 26 42 TO 46 22 24	
	TG1: 30 TG2: 4, 10, 20, 22, 26 TG3: 4, 12, 22, 34, 36, 42 TG4: 10, 16, 22, 24,	
	32, 42 TG5 : 12, 14, 16, 22, 24, 26, 31, 32, 34, 42 TG6 : 6, 12, 14, 16, 20, 22,	
	24, 26, 32, 34, 42 TG7 : 6, 10, 12, 14, 16, 22, 24, 32, 34, 42 TG8 : 6, 12, 14, 16,	
	22, 24, 26, 32, 34, 42 TG9 : 12, 14, 16, 22, 24, 26, 34, 42	
2. Asks questions, and responds to adults and peers in a variety of settings		
Benchmark a: Asks and responds to increasingly longer and more complex	TG1: 6, 10, 12, 16, 22, 26, 30, 31, 32, 36, 38, 41, 42 TG2 : 4, 6, 10, 12, 16, 20,	

sentences and simple questions	21, 22, 26, 30, 31, 36, 40, 41 TG3 : 4, 6, 10, 12, 22, 24, 34, 36, 38, 41, 42 TG4 :
	6, 10, 12, 14, 16, 22, 24, 30, 32, 36, 42 TG5 : 4, 11, 12, 14, 16, 22, 24, 26, 30,
	31, 32, 34, 40, 42 TG6 : 6, 11, 12, 14, 16, 20, 22, 24, 26, 32, 34, 40, 42 TG7 : 6,
	10, 11, 12, 14, 16, 22, 24, 32, 34, 40, 42 TG8 : 6, 12, 14, 16, 22, 24, 26, 32, 34,
	40, 42 TG9 : 12, 14, 16, 22, 24, 26, 32, 34, 40
3. Demonstrates understanding of social of	conventions of communication and language use
Benchmark a: Demonstrates awareness of nonverbal conversational rules	TG1: 18 TG2 : 6, 10, 16, 26, 30, 36, 40, 41 TG3 : 16, 26 TG4 : 30 TG5 : 26 TG6 :
	10, 40 TG7 : 22, 40 TG8 : 30, 40 TG9 : 30, 32, 40
Benchmark b: Begins to demonstrate knowledge of verbal conversational	TG1 : 30, 31, 41 TG2 : 4, 10, 20, 22, 26 TG3 : 4, 12, 22, 34, 36, 42 TG4 : 10, 16,
rules (e.g., appropriately takes turns, does not interrupt, uses appropriate	22, 24, 32, 42 TG5 : 12, 14, 16, 22, 24, 26, 31, 32, 34, 42 TG6 : 6, 12, 14, 16,
verbal expressions and uses appropriate intonation)	20, 22, 24, 26, 32, 34, 42 TG7 : 6, 10, 12, 14, 16, 22, 24, 32, 34, 42 TG8 : 6, 12,
	14, 16, 22, 24, 26, 32, 34, 42 TG9: 12, 14, 16, 22, 24, 26, 34, 42
Benchmark c: Begins to match language to social and academic contexts	TG1 : 18, 26, 28, 41 TG2 : 6, 10, 16, 26, 30, 36, 40, 41 TG3 : 16, 26 TG4 : 30
(e.g., uses volume appropriate to context)	TG5: 26 TG6: 10, 40 TG7: 22, 40 TG8 : 30, 40 TG9: 30, 32, 40
F. EMER	GENT READING
1. Shows motivation for	or and appreciation of reading
Benchmark a: Begins to select books for reading enjoyment and reading	TG1 : 6 TG2 : 6, 10, 16, 26, 32, 36 TG3 : 6, 10, 12, 22, 26, 30, 40 TG4 : 6, 10, 20,
related activities including pretending to read to self or others	30, 40 TG5 : 6, 36 TG6 : 30, 36, 40 TG7 : 12, 30, 36, 40 TG8 : 30, 36, 40 TG9 : 30,
	36, 40
	Resources: Literature Library, Story Folders
Benchmark b: Begins to make real-world connections between stories and	TG1 : 36 TG2 : 6, 7 TG5 : 6, 7, 26, 27, 36, 37
real-life experiences	101. 30 102. 0, 7 103. 0, 7, 20, 27, 30, 37
real life experiences	Welcome to Frog Street Threes Guide: 39
Benchmark c: Interacts appropriately with books; pretends to read, holds	TG1 : 6 TG2 : 6, 10, 16, 26, 32, 36 TG3 : 6, 10, 12, 22, 26, 30, 40 TG4 : 6, 10, 20,
book appropriately or picture reads	30, 40 TG5 : 6, 36 TG6 : 30, 36, 40 TG7 : 12, 30, 36, 40 TG8 : 30, 36, 40 TG9 : 30,
appropriately or protein a reader	36, 40
	Resources: Literature Library
Benchmark d: Asks to be read to asks the meaning of written text	TG1 : 6 TG2 : 6, 10, 16, 26, 32, 36 TG3: 6, 10, 12, 22, 26, 30, 40 TG4 : 6, 10, 20,
	30, 40 TG5 : 6, 36 TG6 : 30, 36, 40 TG7 : 12, 30, 36, 40 TG8 : 30, 36, 40 TG9 : 30,
	36, 40
	Resources: Literature Library, Story Folders, Vocabulary Cards

Benchmark e: Participates in conversations that demonstrate appreciation of printed materials	TG2: 10, 12, 16, 20 TG3: 10, 20, 40 TG4: 10, 12, 20, 30, 40 TG5: 10, 12, 20, 22, 32 TG6: 10, 19, 30, 40 TG7 10, 20, 30, 40 TG8: 10, 12, 20, 22, 30, 32, 40 TG9: 6, 10, 20, 30, 40	
	Resources: Literature Library, Story Folders	
2 Shows age-annronr	iate phonological awareness	
Benchmark a: Listens and matches rhythm, volume and pitch of rhymes,	TG1 : 5 TG2 : 5, 15, 25, 35 TG3 : 5, 15, 25, 35, 42 TG4 : 5, 15, 25, 35, 42 TG5 : 5,	
songs and chants	15, 22, 25, 35, 36, 42 TG6 : 5, 6, 15, 25, 26, 32, 35, 36, 42 TG7 : 5, 6, 15, 25, 26, 32, 35, 36 42 TG8 : 5, 6, 12, 15, 25, 26, 35, 36 TG9 : 5, 6, 15, 22, 25, 26, 35, 36	
	Resources: Songs for Threes CD, Literature Library, Story Folders, e-Stories	
3. Shows alphabe	tic and print knowledge	
Benchmark a: Recognizes that print conveys meaning	TG1 : 5, 10, 15, 20, 25, 30, 31, 35, 40 TG2 : 5, 10, 15, 20, 22, 25, 30, 35, 40 TG3 : 5, 15, 16, 20, 25, 30, 35, 40 TG4 : 5, 15, 20, 25, 30, 32, 35 TG5 : 5, 6, 15, 20, 25, 26, 30, 35, 40 TG6 : 5, 12, 15, 20, 25, 26, 30, 35 TG7 : 5, 15, 20, 25, 26, 30, 35, 40 TG8 : 5, 10, 15, 20, 25, 26, 30, 35, 40 TG9 : 5, 10, 12, 15, 20, 25, 30, 35, 40	
Benchmark b: Recognizes some letters when named (e.g., when shown a	TG1 : 5, 15, 25, 35 TG2 : 5, 10, 15, 20, 25, 30, 32, 35 TG3 : 5, 10, 15, 20, 25, 30,	
group of letters, can accurately identify, verbally or nonverbally, the letter	35 TG4 : 5, 10, 15, 25, 30, 35, 40 TG5 : 5, 6, 10, 12, 15, 20, 21, 25, 30, 32, 35,	
that is named)	40 TG6 : 5, 10, 15, 20, 25, 30, 35, 40 TG7 : 5, 10, 15, 20, 25, 30, 35, 40 TG8 : 5,	
Benchmark c: Names some letters (e.g., when shown an uppercase or lowercase letter, can accurately say its name)	10, 15, 20, 22, 25, 30, 35, 40 TG9 : 5, 10, 15, 20, 25, 30, 35, 40	
4. Demonstrates compi	rehension of books read aloud	
Benchmark a: Retells or reenacts parts of a story after it is read aloud	TG2: 10, 12, 16, 20 TG3: 10, 20, 40 TG4: 10, 12, 20, 30, 40 TG5: 10, 12, 20, 22, 32 TG6: 10, 19, 30, 40 TG7: 10, 20, 30, 40 TG8: 10, 12, 20, 22, 30, 32, 40 TG9: 6, 10, 20, 30, 40 Resources: Literature Library, Story Folders	
G. EMERGENT WRITING		
	nd appropriate knowledge of forms and functions of written composition	
Benchmark a: Uses scribbling, letter-like shapes and drawings to represent	Children create marks, drawings, and scribbles throughout the program. The	
thoughts and ideas	Writer's Corner activities in each weeks' Practice Centers encourage children to draw and write.	

		TG2: 9, 19, 40, 42 TG3 : 19 TG4 : 9, 10, 20, 26 TG5 : 9, 19, 39 TG6 : 10, 19, 22, 30, 39, 40 TG7 : 10, 19, 22, 30, 39 TG8 : 9, 10, 19, 20, 30, 39 TG9 : 10, 32
	V. MATHEMATICAL	THINKING DOMAIN
	A. N	UMBER SENSE
1.	Subitizes (immediately recognizes without counting) the number of	TG2: 29, 32 TG3: 30, 31 TG7: 38
	objects in a set of four objects	TG8: 8, 11, 18, 21, 22, 28, 31, 32, 38, 41, 42 TG9: 8, 11, 18, 21, 31, 38, 41, 42
2.	Counts and identifies the number sequence "1 to 10"	TG2: 9, 11, 30, 31, 39 TG8: 8, 11, 18, 21, 22, 31, 32, 38, 41, 42 TG9: 11, 18,
		21, 22, 28, 31, 38, 41, 42
3.	Begins to demonstrate one-to-one correspondence up to 10 during	TG2: 8, 18, 29 TG5: 28, 29, 31, 38, 41, 42 TG6: 8, 11, 12, 18, 21, 22, 28, 31,
	daily routines	32, 41, 42 TG7 : 18, 21, 28 TG8 : 8, 18, 21, 22, 28, 31, 32, 38, 39, 42 TG9 : 8,
		11, 18, 21, 22, 28, 31, 38, 41
4.	Identifies the last number spoken tells "how many" up to 5	TG2 : 29, 32 TG3 : 30, 31 TG7 : 38 TG8 : 8, 11, 18, 21, 22, 28, 31, 32, 38, 41, 42
	(cardinality)	TG9: 8, 11, 18, 21, 31, 38, 41, 42
5.	Counts sets constructed by the teacher to five and beyond	TG2: 29, 32 TG3: 30, 31 TG7: 38 TG8: 8, 11, 18, 21, 22, 28, 31, 32, 38, 41, 42
6.	Constructs and counts sets of one to five and beyond	TG9: 8, 11, 18, 21, 31, 38, 41, 42
	B. NUMBE	R AND OPERATIONS
1.	Explores quantities up to five using objects, fingers and dramatic play	TG1: 29 TG8: 28, 29, 38, 41 TG9 : 8, 11, 18, 21, 28, 31, 38
	to solve real-world joining and separating problems	
2.	Changes size of a set of up to five objects by combining and taking	
	away	
	C.	PATTERNS
1.	Notices a pattern with a missing object and completes the pattern by	TG4: 8, 11, 18, 21, 22, 28, 31, 32, 38, 41 TG5: 8, 11, 12, 18, 21, 22 TG7: 28,
	filling in the missing object	32
		Resources: Math Manipulatives
2.	Begins to duplicate a pattern from a model	TG4: 8, 11, 18, 21, 22, 28, 31, 32, 38, 41 TG5: 8, 11, 12, 18, 21, 22 TG7: 28,
		32
		Resources: Math Manipulatives
	D.	GEOMETRY
1.	Recognizes and names typical shapes (circle, square, triangle)	TG1 : 28 TG2 : 30, 38, 41, 42 TG3 : 12, 18, 20, 21, 22, 28, 29 TG5 : 29 TG6 : 36
		TG7: 41 TG8: 41 TG9: 41

	Resources: Math Manipulatives	
2. Matches a wider variety of shapes and orientations	TG1 : 28 TG2 : 30, 38, 41, 42 TG3 : 12, 18, 20, 21, 22, 28, 29 TG5 : 29 TG6 : 36	
	TG7: 41 TG8: 41 TG9: 41	
	Resources: Math Manipulatives	
3. Explores three-dimensional shapes in the environment through play	TG1 : 11 TG2 : 11, 21, 38 TG3 : 21, 31, 32, 41 TG4 : 30, 31, 41 TG5 : 9 TG6 : 32	
	TG7 : 9, 11, 12, 32, 39, 41, 42 TG8: 9, 19, 29, 32, 39, 42 TG9 : 9, 19, 20, 22, 29,	
	39, 42	
	Resources: Math Manipulatives	
E. SPATIAL RELATIONS		
1. Demonstrates an understanding of basic spatial directions through	TG1 : 29, 38 TG2 : 28, 31, 32 TG3 : 12, 21, 32 TG4 : 40 TG5 : 31, 39 TG6 : 39 TG7 :	
songs, finger plays and games	39	
2. Demonstrates directionality, order and position of objects by following	ng	
simple directions		
	SUREMENT AND DATA	
1. Uses size words to label objects	TG1 : 11 TG2 : 11, 21, 38 TG3 : 21, 31, 32, 41 TG4 : 30, 31, 41 TG5 : 9 TG6 : 32	
2. Explores two objects by making direct comparisons in length, weight		
and size using a single attribute	29, 39, 42	
3. Measures object attributes using a variety of standard and	TG1 : 8 TG2 : 8, 10, 11, 18 TG5 : 19 TG6 : 19 TG7 : 9, 12, 19 TG8 : 29, 32, 40, 42	
nonstandard tools with adult guidance		
4. Participates in group sorting and data collection	TG1 : 11 TG2 : 11, 21, 38 TG3 : 21, 31, 32, 41 TG4 : 30, 31, 41 TG5 : 9 TG6 : 32	
	TG7: 9, 11, 12, 32, 39, 41, 42 TG8: 9, 19, 29, 32, 39, 42 TG9 : 9, 19, 20, 22, 29,	
	39	
	TIFIC INQUIRY DOMAIN	
•	HROUGH EXPLORATION AND DISCOVERY	
•	erstand their social and physical environment	
,	te TG1 : 9, 11, 21, 30, 39, 40, 41 TG2 : 5, 9, 15, 25, 30, 35, 39, 40, 42 TG3 : 5, 15,	
to the sense organs	19, 25, 35, 39 TG4 : 5, 9, 12, 15, 19, 25, 29, 32, 35, 41 TG5 : 5, 10, 15, 25, 29,	
Benchmark b: Uses senses to observe and experience objects and	30 32, 35, 39 TG6 : 5, 9, 15, 22, 25, 29, 31, 32, 35, 39 TG7 : 5, 15, 20, 21, 22,	
environment	25, 29, 31, 32, 35 TG8 : 8 TG9 : 20, 21	
2. Uses tools in scientific inquiry		
Benchmark a: Demonstrates the use of simple tools and equipment for	TG1 : 11, 39 TG3 19 TG5 : 10 TG6 : 28, 31 TG7 : 11	

observing and investigating (e.g., droppers, blocks, bug catchers)	
	thins to act on social and physical environments
3. Uses understanding of causal relationships to act on social and physical environments Benchmark a: Makes simple predictions and reflects on what caused TG4: 6, 9, 10, 29	
something to happen	TG7: 9
Benchmark b: Participates in and discusses simple experiments	
benchmark b. Participates in and discusses simple experiments	TG1: 9, 21, 39, 40, 41 TG2: 9, 39, 42 TG3: 19, 39 TG4: 9, 12, 19, 29, 32, 41
Panelmank at Depresents ideas and observations through drawings or using	TG5: 10, 29, 30, 32, 39 TG6: 9, 29, 31, 39 TG7: 29, 31
Benchmark c: Represents ideas and observations through drawings or using	TG1: 9, 19, 21, 40, 41 TG2: 11, 21, 39 TG3: 19, 21, 31, 39 TG4: 9, 19, 29, 32,
other forms of representation (e.g., manipulatives or different objects)	41 TG5 : 9, 10, 29, 30, 39 TG6 : 29, 31, 32 TG7 : 9, 31, 32, 41 TG8 : 9, 19, 29, 39
D. C.	TG9: 9, 19, 29 LIFE SCIENCE
	ed to living things and their environments
Benchmark a: Observes and explores a variety of plants and animals and	TG1 : 27 TG2 : 27 TG3 : 31 TG4 : 26 TG8 : 6, 7, 16, 37, 38 TG9 : 4, 6, 7, 9, 10, 11,
their environments (e.g., rabbits, birds, ladybugs, hermit crabs, eggs,	12, 16, 17, 19, 20, 22, 24, 25, 26, 27, 29, 30, 32, 34, 36, 40, 42
butterflies and bugs in the garden)	
Benchmark b: Begins to notice the similarities and differences among	Resources: Literature Library - The Enormous Turnip, The Little Red He, In
various living things	the Deep Blue Sea, The Circus, Zoo Day; Story Folder – Who's Who at the
	Zoo?; Photo Activity Cards
Benchmark c: Explores basic life cycles (e.g., plants grow from seeds and	TG1 : 9, 11, 19, 21, 30 TG2 : 11, 21 TG3 : 10 TG4 : 9, 19, 39 TG5 : 10, 30, 32
hatching eggs)	TG6 : 41 TG7 : 39, 41, 42 TG8 : 11, 31 TG9 : 20, 22, 31
Benchmark d: Explores the differences between living and non-living things	TG2 : 26, 27, 29 TG4 29 TG8 6, 16, 30, 37, 39
	Resources: Literature Library – Backyard Bugs, Monarchs
Benchmark e: Explores the needs of living things (e.g., plants need water to	TG2 : 15, 21, 27, 42 TG4 : 16, 17, 25, 26, 27, 32, 37 TG5 : 6, 19 TG9 : 4, 15, 24
grow and kids need food to grow)	
	Resources: Photo Activity Cards, Vocabulary Cards, Literature Library – <i>In</i>
	the Deep Blue Sea
C. PH	YSICAL SCIENCE
	edge related to physical science
Benchmark a: Explores and investigates objects that require positioning	TG1 : 9, 11, 21, 39, 40, 41 TG2 : 11, 19, 21, 38, 39, 42 TG3 : 19, 21, 31, 32, 39,
and movement through play (e.g., gears, marble chutes, screws in a toy	41 TG4 : 9, 12, 19, 29, 30, 31, 32, 41 TG5 : 9, 10, 29, 30, 32, 39 TG6 : 9, 29, 31,
workbench)	32, 39 TG7 : 9, 11, 12, 29, 31, 32, 39, 41, 42 TG8 : 9, 19, 29, 32, 39, 42 TG9 : 9,
	19, 20, 22, 29, 39, 42
Benchmark b: Explores and investigates how to change the speed with	TG7 : 19, 26, 29, 31
which an object will move (e.g., pedaling a tricycle, rolling a ball)	

	Welcome to Frog Street Threes Guide: 71	
Benchmark c: Explores and investigates the properties of toys and objects	TG1: 11 TG2: 5, 11, 15, 21, 25, 35, 38 TG3: 5, 15, 21, 25, 31, 32, 35, 41 TG4:	
(e.g., relationship between size and weight of blocks, what makes balls	5, 15, 25, 30, 31, 35, 41 TG5 : 5, 9, 15, 25, 35 TG6 : 5, 15, 25, 32, 35 TG7 : 5, 9,	
bounce)	11, 12, 15, 25, 32, 35, 39, 41, 42 TG8 : 5, 9, 15, 19, 25, 29, 32, 35, 39, 42 TG9 :	
	5, 9, 15, 19, 20, 22, 25, 29, 35, 39, 42	
Benchmark d: Explores and begins to identify physical properties and state	TG1 : 11 TG2 : 11, 21, 38 TG3 : 21, 31, 32, 41 TG4 : 30, 31, 41 TG5 : 9 TG6 : 32	
of matter of objects or materials (e.g., playing with sand and water, mixing	TG7: 9, 11, 12, 32, 39, 41, 42 TG8: 9, 19, 29, 32, 39, 42 TG9: 9, 19, 20, 22, 29,	
paints, freezing and cooking, sinking/floating objects)	39, 42	
D. EARTH	AND SPACE SCIENCE	
1. Demonstrates knowledge related to the dynamic properties of earth and sky		
Benchmark a: Investigates and asks questions about the properties of	TG1: 37 TG4: 9 TG7: 36, 37, 39 TG9: 29	
water using adult- and child-directed activities		
Benchmark b: Investigates and asks questions about the properties of rocks,	TG1: 30, 39 TG3: 11 TG7: 29	
soil, sand and mud using adult- and child-directed activities		
Benchmark c: Asks questions and shows curiosity about objects in the sky	TG1: 19, 36 TG5: 6	
(e.g., clouds, sun, moon and stars)		
	Resources: Literature Library – The Sky is Falling	
Benchmark d: Describes typical daytime and nighttime activities for people	TG1: 8, 12, 18, 22, 32 TG2: 42 TG3: 19 TG4: 11 TG7: 10, 21, 41 TG8: 10, 11,	
and other animals through drawing, naming or pretend play	41 TG9 : 10, 11, 21, 40, 41	
Benchmark e: Observes and discusses weather changes day to day	TG5: 4	
	Resources: Story Folder- <i>Shelby's Rainy Day Fun</i>	
E. E	NVIRONMENT	
1. Demonstrates awareness of relationship to people	e, objects and living/non-living things in their environment	
Benchmark a: Describes familiar people and objects in the environment	TG1 : 4, 5, 8, 12, 18, 22, 32, 38 TG2 : 21, 32, 42 TG3 : 19 TG4 : 11 TG7 : 10, 21,	
	41 TG8 : 10, 11, 41 TG9 : 10, 11, 21, 40, 41	
Benchmark b: Participates in activities to protect the environment	TG2: 15 TG6: 14, 16, 17, 19, 22 TG9: 15	
	Resources: Matching Cards: Trash to Treasure	
	ING AND TECHNOLOGY	
·	achines assist with solving problems or creating objects and structures	
Benchmark a: Begins to identify problems and tries to solve them by	TG1: 9, 21, 39, 40, 41 TG2: 5, 9, 15, 25, 35, 39, 42 TG3: 5, 15, 19, 25, 35, 39	
designing or using tools (e.g., uses a stick or bat to reach and pull a ball back	TG4: 5, 9, 12, 15, 19, 25, 29, 32, 35, 41 TG5: 5, 10, 15, 25, 29, 30 32, 35, 39	
inside the fence)	TG6: 5, 9, 15, 25, 29, 31, 35, 39 TG7 : 5, 15, 25, 29, 31, 35	

Benchmark b: Explores and identifies simple machines through play (e.g.,	TG2 : 39 TG3 :19 TG5 : 9, 39 TG7 : 16, 17, 19, 20, 21, 22
ramps, gears, wheels, pulleys and levers)	1021 05 1031 1031 5, 05 1071 10, 17, 15, 20, 21, 22
Benchmark c: Explores and constructs simple objects and structures with	Children are provided daily opportunities to explore and construct simple
appropriate materials and explores concept of stability of structures (e.g.,	objects and structures in the Construction Center and through STEAM
block building, ramps, pathways, sand, playdough and knocking over a block	activities.
tower)	
	TG1 9, 29 TG2 9, 39 TG3 29, 39 TG5 9, 29, 39 TG 6 19, 39
VII. SOCIAL ST	UDIES DOMAIN
	CULTURE
Begins to identify self as a member of a culture	TG4 : 16, 27, 30 TG5 : 27
2. Begins to understand everyone belongs to a culture	
	Welcome to Frog Street Threes Guide: 67
3. Explores culture of peers and families (classroom)	TG1: 4 TG2: 4, 12, 14, 20, 21, 24, 34, 42 TG9: 32
B. INDIVIDUAL DEVELOPMENT AND IDENTITY	
Recognizes characteristics of self as an individual	TG1: 6, 10, 20 TG2: 12
2. Recognizes the ways self is similar to and different from peers and	
others	
	ALS AND GROUPS
1. Identifies self and others as part of a group	TG1: 4 TG2: 4, 12, 14, 20, 21, 24, 34, 42 TG9: 32
2. Identifies groups within a community	
3. Begins to demonstrate awareness of group rules (e.g., family,	TG1 : 20, 21, 30, 40 TG2 : 10, 30, 40 TG3 : 40 TG4: 8, 18, 28, 30, 31, 38, 40
classroom, school and community)	TG6: 40 TG7: 40, 41 TG8: 21, 40 TG9: 40, 41
	Welcome to Frog Street Threes Guide: 48
4. Exhibits emerging leadership skills and roles (e.g., line leader and door	TG2 : 36, 37, 40 TG3 : 48 TG4 : 10, 20 TG6 : 39
holder)	Book and Discourse Comments Halance
D 004056 01405	Resources: Literature Library: Community Helpers
·	S AND ENVIRONMENTS
1. Recognizes the relationship of personal space to surroundings	Conscious Discipline® is a comprehensive classroom management and social
	emotional program that creates a learning environment where children feel
	safe and loved. From this foundation of safety and caring, children begin to
	learn how to manage their emotions and interact appropriately with their
	peers. In the Connect step of the daily Brain Smart Start®, children engage in
	cooperative activities with others and learn to be respectful of their space.

		TG1 : 29, 38 TG2 : 28, 31, 32 TG3 : 12, 21, 32 TG4 : 40 TG5 : 31, 39 TG6 : 39 TG7 : 39
2.	Identifies own environment and other locations	TG1: 4, 5, 38 TG2: 32
3.	Identifies basic physical characteristics (e.g., landmarks or land features)	TG1: 9, 11, 21, 30, 39 TG7: 20, 21, 22, 32 TG8: 20 TG9: 20, 21
		Resources: Photo Activity Cards
4.	Begins to use spatial words (e.g., far/close, over/under and up/down)	TG1: 29 TG2: 28, 31, 32 TG3: 12, 21, 32 TG4: 40 TG5: 31, 39 TG6: 39 TG7: 39
5.	Begins to recognize some geographic tools and resources (e.g., maps, globes or GPS)	TG5: 20
	E. TIME, COMMUNITY AND CHANGE	
1.	Recognizes sequence of events to establish a sense of order and time	TG1: 8, 12, 18, 22, 32 TG2 : 42 TG3: 19 TG4: 11 TG7 : 10, 21, 41, 44 TG8 : 10,
		11, 41 TG9 : 10, 11, 21, 40, 41
		Resources: Songs for Threes CDs
2.	Explores changes that take place over time in the immediate	TG1 : 8, 12, 18, 22, 32 TG2 : 42 TG3 : 19 TG4 : 11 TG7 : 10, 21, 41 TG8 : 10, 11,
	environment	41 TG9 : 10, 11, 21, 40, 41
	F. GOVERNANCE, CIV	/IC IDEALS AND PRACTICES
1.	Begins to recognize and follow rules and expectations in varying	TG1: 10, 20, 21, 30, 40 TG2: 10, 20, 30, 32, 40 TG3: 14, 32, 40, 42 TG4: 8, 18,
	settings	28, 30, 31, 34, 38, 40 TG5 : 42 TG6 : 40 TG7 : 40, 41 TG8 : 21, 40 TG9 : 40, 41
		Welcome to Frog Street Threes Guide: 48
2.	Begins to participate in problem solving and decision making	TG1 : 21, 36, 40, 41 TG2 : 11, 21, 30, 31 TG3 : 30, 31, 39, 40 TG4 : 10, 20, 21,
		30, 40, 42 TG5 : 21, 39, 40 TG6 : 10, 11, 12, 39, 42 TG7 : 40, 42 TG8 : 9, 19, 22,
		29, 40 TG9 : 9, 19, 22, 29, 40
3.	Begins to recognize national patriotic symbols (e.g., flag and eagle)	TG1 : 38 TG7 : 7
		Resources: Songs for Threes CDs "Stars and Stripes Forever", Photo Activity
		Card: #67 (eagle)
		AND RESOURCES
1.	Begins to recognize the difference between wants and needs	TG1 : 26
		Wiles and the Standard Thomas Colleges
		Welcome to Frog Street Threes Guide: 46
2.	Recognizes familiar people who perform different occupations	TG2 : 36, 37, 40, 41 TG3 : 48 TG4 : 10, 20 TG6 : 39

		Resources: Literature Library: Community Helpers		
	5. TECHNOLOGY AND OUR WORLD			
1. Uses technology	as a tool when appropriate (e.g., writing utensils,	TG1: 7, TG2: 5, 7, 15, 25, 35 TG3: 5, 15, 25, 35 TG4: 5, 15, 25, 35 TG5: 5, 15,		
electronic toys,	DVD, music players, digital cameras, computers or	25, 35 TG6: 5, 15, 25, 35 TG7: 5, 15, 25, 35 TG8: 5, 15, 25, 35 TG9: 5, 15, 25,		
tablets)		35		
	VIII. CREATIVE EXPRESSION THROUGH THE ARTS DOMAIN			
	A. SENSORY ART EXPERIENCE			
1. Uses imaginatio	n and creativity to express self with intention using a	TG1 : 10, 20, 21, 31, 41 TG2 : 21 TG3: 11, 21, 30 TG4 : 21, 31 TG5: 21, 31, 40		
variety of open-	ended, process-oriented and diverse art materials	TG6 : 10, 20, 31, 41 TG7 : 20, 31 TG8 : 10, 20, 31 TG9 : 31, 41		
B. MUSIC				
1. Engages in a var	riety of individual and group musical activities with	TG1 : 4, 7, 17, 27, 28, 34, 36 TG2 : 7, 27, 37 TG3 : 27 TG4 : 27, 34 TG5 : 7, 27, 37		
more coordinate	ed intention	TG6: 7 TG7 : 7, 27 TG8 : 7, 17, 27 TG9 : 7, 17, 27, 39		
	ss and represent thought, observations, imagination,	Welcome to Frog Street Threes Guide: p. 24		
feelings, experie	ences and knowledge in individual and group music			
		Resources: Songs for Threes CDs		
	C. CREATI	VE MOVEMENT		
1. Engages in indiv	ridual and group movement activities to express and	Weekly Moving and Learning Activities engage children in theme-based		
	hts, observations, imagination, feelings, experiences	movement activities for creative expression.		
and knowledge				
		TG1: 4, 11, 17, 27, 28, 30, 34, 36, 41 TG2: 7, 10, 20, 27, 30, 37 TG3: 11, 20,		
		27, 30, 40 TG4 : 10, 20, 27, 30, 34 TG5 : 7, 11, 27, 31, 40 TG6 : 7, 11, 40 TG7 : 7,		
		27, 40 TG8 : 7, 17, 27 TG9 : 7, 17, 27, 40		
		E AND CREATIVE PLAY		
•	epresents thoughts, observations, imagination,	Weekly Learning Centers encourage children to express themselves in		
	ences and knowledge, verbally and non-verbally, with	creative play: Pretend and Learn, Language and Literacy, Creativity Station.		
others using a v	ariety of objects in own environment			
		TG1: 4, 5, 14, 15, 17, 24, 25, 27, 28, 34, 35, 36 TG2 : 5, 7, 15, 17, 24, 25, 27,		
		34, 35, 37 TG3 : 7, 14, 17, 27 TG4 : 4, 5, 7, 14, 15, 24, 25, 27, 34 TG5 : 4, 5, 7,		
		14, 15, 17, 24, 27, 37 TG6 : 4, 7, 15, 17, 24, 34 TG7 : 4, 7, 8, 14, 17, 24, 27, 34,		
		37 TG8 : 4, 7, 14, 17, 24, 27, 34 TG9 : 4, 7, 8, 14, 17, 24, 27, 34		
		Resources: Songs for Threes CDs		
E. APPRECIATION OF THE ARTS				

Responds to and expresses opinions and feelings about own art form as well as a variety of artistic expressions of others	Children are encouraged to respond to art in centers and STEAM activities. The daily Closing Circle invites children to share and express opinions and feelings.
	TG1: 10, 20, 21, 31, 41 TG2: 21 TG3: 11, 21, 30 TG4: 21, 31 TG5: 21, 31, 40 TG6: 10, 20, 31, 41 TG7: 20, 31 TG8: 10, 20, 31 TG9: 31, 41